

## BODMAS BINGO

Roll 4 six-sided die.

Try to use these numbers in a number sentence (equation). You should write the equation down so that your opponent can check the answer. You may need to use brackets in your equation.

The number you make can be coloured in and then you can get 25, 50, 75, or 100 points depending on the size of the number.

You can also earn a bonus 10 points if it is a prime number (in bold).

If you cannot make a number or the number you wish to make has already been taken then you must miss a turn.

The winner is the person who has the most points after a given period of time.

1	2	3	4	5	6	7	8	9	10	25 points
<b>11</b>	12	<b>13</b>	14	15	16	<b>17</b>	18	<b>19</b>	20	
21	22	<b>23</b>	24	25	26	27	28	<b>29</b>	30	
<b>31</b>	32	33	34	35	36	<b>37</b>	38	39	40	50 points
<b>41</b>	42	<b>43</b>	44	45	46	<b>47</b>	48	49	50	
51	52	<b>53</b>	54	55	56	57	58	<b>59</b>	60	
<b>61</b>	62	63	64	65	66	<b>67</b>	68	69	70	75 points
71	72	<b>73</b>	74	75	76	77	78	<b>79</b>	80	
81	82	<b>83</b>	84	85	86	87	88	<b>89</b>	90	
<b>91</b>	92	93	94	95	96	<b>97</b>	98	99	100	100 points
<b>101</b>	102	<b>103</b>	104	105	106	<b>107</b>	108	<b>109</b>	110	
111	112	<b>113</b>	114	115	116	117	118	<b>119</b>	120	

# Target 10

Ones	Tenths	Total

Ones	Tenths	Total

Ones	Tenths	Total

Ones	Tenths	Total

Ones	Tenths	Total

Ones	Tenths	Total

# Target One

Tenths	Hundredths	Total

Tenths	Hundredths	Total

Tenths	Hundredths	Total


Tenths	Hundredths	Total

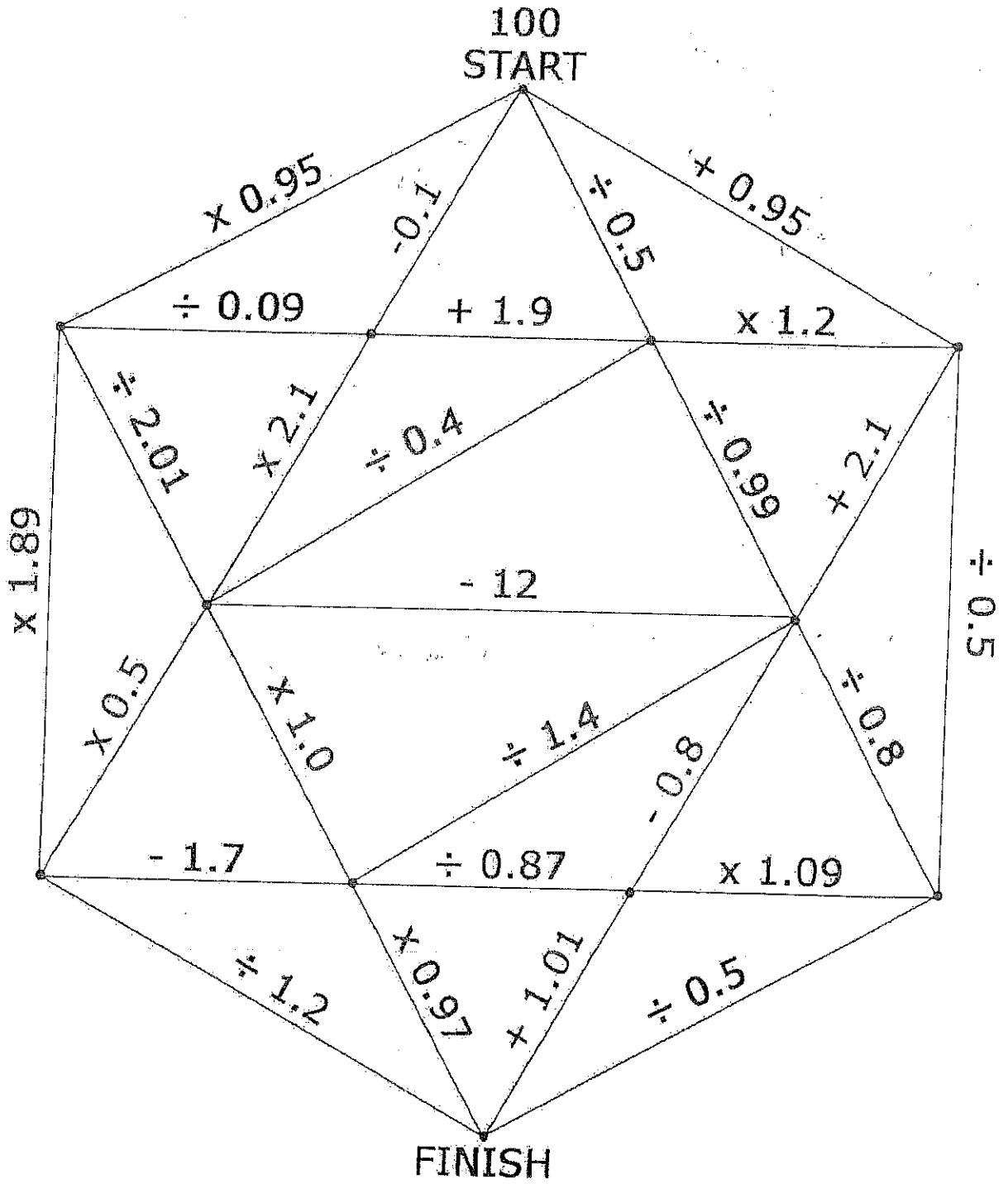
Tenths	Hundredths	Total

Tenths	Hundredths	Total



Name:

S	N	A	K	E	
ROUND TOTAL	ROUND TOTAL	ROUND TOTAL	ROUND TOTAL	ROUND TOTAL	TOTAL GAME SCORE



## MAZE

### NEEDED

2 Calculators, Game sheet and a Marker

### TO PLAY

- Both players enter 100 on their calculators.
- The marker is placed on the START.
- Each player in turn moves the counter along a line segment and performs the operation with their calculator.
- The path may go in any direction, and segments may be used more than once. A player may not however use the line segment that their opponent has just used on their last turn.
- The game ends when either player moves the marker to FINISH.

### TO WIN

The aim of the game is to have the SMALLEST number on your calculator when the game ends.


### VARIATIONS

- Change the aim to the largest number.
- Do not allow segments to be retraced so that the game either ends when finish is reached OR when no further move is possible.
- Play with 3 players.
- Let each player have their own markers. Game ends when both have finished OR game ends when one reaches the finish.

### GAME SHEET

Once the rules and play are mastered it is good for children to create their own mazes. They will need to place the operation signs and numbers carefully so as not to make it too easy to win. The maze can of course be any shape or pattern.

Name:

S	N	A	K	E	
ROUND TOTAL	ROUND TOTAL	ROUND TOTAL	ROUND TOTAL	ROUND TOTAL	TOTAL GAME SCORE